



Knit Picks Yarn Swift

An essential tool for any knitter or crocheter, the Yarn Swift holds your hanks or skeins of yarn in place as you wind them into balls. Simply clamp the swift onto a table or counter top to start winding yarn neatly and easily. Made from durable Birch wood, for a smart and modern style that will give pleasant palpitations to even the most discerning crafters.

For added durability, the swift features metal hardware. The metal screws feature a plastic stopper at the end to prevent scratches when clamping the swift onto a table. Fits a table, counter, or any surface up to 1-1/2" thick. Measures approx. 26" (66cm) in diameter (68"/173cm circumference) and 26" (66cm) tall when open.

How to use Yarn Swift (best when used in tandem with Knit Picks Ball Winder)

Secure swift to table top or counter up to 1-1/2" thick with bottom clamp. Be sure there is enough clearance around the swift for the umbrella to fully open and spin freely.

Untwist your yarn. It should come in a nicely twisted figure 8 hank, and when it is untwisted, it will look like a big loop of yarn. Leave the ties in place for now, as they will keep your loose hank from tangling.

Drape the open hank over the closed swift and pull it lightly to hold it at the center of the ribs.

Open the swift like an umbrella, pushing the runner up the center shaft until your loose yarn hank is held firmly around the swift.

Holding the runner in place, slide the center clamp up and tighten it under the runner, securing the swift in the open position.

Make sure your yarn is not twisted anywhere around the swift, and cut the ties around the hank.

Find the end of the yarn and pull, and the swift should spin freely. Wind with a ball winder or by hand!



Knit Picks Ball Winder

1. Mount your ball winder on the edge of a counter or table by loosening the wing nut on the clamp, securely sandwiching the table edge between the ball winder and foot of the clamp, and then tightening the wingnut.
2. Unwind your hank carefully, and place it on a swift mounted on the same table as the ball winder, at least a few feet away, with the guide loop facing the swift. Remove any ties, and be careful to not create twists in the hank. If you don't have a swift, find a partner to hold your yarn between their outstretched arms. The tension from the swift or partner's hands will keep your yarn from tangling as you wind it into a ball. If you're rewinding a center-pull skein, you can skip this step.
3. Thread the outermost yarn end through the guide loop on the metal arm, which should be in its fixed position.
4. Secure the yarn by carrying it from the guide loop, across the center of the spindle, and pressing the strand down into the notches at the top of the spindle.
5. Turn the handle of the ball winder clockwise at a steady pace to avoid tangling. Continue until all the yarn is wound.
6. When the yarn cake is completed, remove the yarn end from the center spindle notches, and pull a length of yarn up and out of the ball so the tail does not get lost in the cake. Slowly slide the new yarn ball up and off of the center column by pulling from the bottom.

Center-pull cakes can be worked from the outer yarn or the inner yarn.